

Ardmore Ladies' Division

Format Book

Last update: **May 2023**

TOP PRIORITIES

These policies have been established at Ladies' Annual Meetings and therefore can only be changed through a motion at an Annual Meeting of the Ladies Club.

1. Rules and Tie Breaking to be announced before each game.
2. Breaking Ties: All ties will be honored with no retrogression except in the case of a trophy, where ties for winner or runner-up will be broken by another round or extra holes as specified for the particular trophy.
3. If necessary for a team competition, members without a valid handicap are given a temporary handicap of 33. Six posted rounds of 9 holes (54 holes) are required to establish a handicap
4. In 18-hole competitions with a shotgun start, score consecutively through 18th hole, then finish remaining holes, e.g., if starting on the 3rd, score 3 to 18, finishing with 1 and 2. Same rule applies to 9-hole competitions.
5. In ladies' competitions being completed in seven days, players use the same handicap throughout. In competitions longer than seven days, use handicap as it changes.
6. In all calculations, a fraction of 1/2 shall count as a half stroke.
7. Pins for breaking 80, 90 and 100 can be awarded for achievement on a course that is RCGA rated. Pins are given if requested and supported by an attested scorecard.
8. Because of weather and course conditions, the ladies' season should begin no earlier than the fourth Tuesday of March.

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FIXED FORMATS

The competitions in this section are played each year. The formats have been established at meetings of the Ladies Club.

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FUN COMPETITIONS:

Unless otherwise noted, formats for the following “fun games” section give suggested guidelines only. Whether or not the games are to be used, and the exact format of the competitions, is at the discretion of the Ladies Captain.

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PAR COMPETITION

Four rounds played during the year, one per month May to August with a playoff scheduled for September. 18 holes or 9 holes, stroke play, using player's full handicap* to calculate the individual's par for each hole, to determine whether she receives plus, minus or zero for that hole.

e.g. If a player scores a 5 where her par for that hole is 6 (according to her handicap), she receives a plus. If she scores a 6, she receives a zero, if she scores a 7, she receives a minus. When rounds are completed, pluses and minuses are totaled. If player has 7 pluses and 5 minuses, the result is plus 2, which she should mark on her card.

Each Par day the three players with the best scores will have their names listed on a chart on the bulletin board and reported in the weekly winners' bulletin. Once a member has made the par board, there will be no need to list the player again. Instead, the opportunity will go to the member with the next best posted score (using the same parameters listed above).

When the four rounds have been completed, the listed players are eligible to compete in the Par playoff. A tie in the playoff must be broken by another 18-hole game, continuing to sudden death if necessary.

The winners and runners-up, in both divisions, receive prizes.

* To calculate the player's personal par (how many strokes they receive on each hole), subtract 18 from their handicap. This gives the number of holes on which they receive two strokes. On the balance of the holes they receive one stroke. A player with a 36 handicap would receive two strokes per hole and, if higher than 36, they would receive three strokes on the appropriate number of holes.

SPRING TROPHY AND CUP

18-Hole Competition for Trophy and Cup

Format: Qualifying Round - 18-Hole stroke play on handicap.

Next three rounds: 18-Hole Match play - Draw in accordance with the "General Numerical Draw " outlined in Appendix I of "RCGA Rules of Golf".

All members are eligible to play in the Qualifying round. The eight players with the lowest net scores compete for the Spring Trophy. The eight players with the next lowest net scores compete for the Spring Cup.

Competitions is played on 4 consecutive Tuesdays.
Tuesday # 1 – Round 1 – qualifying round stroke play
Tuesday # 2 – round 2 – match play quarter final
Tuesday # 3 – round 3 – match play semi final
Tuesday #4 – Round 4 – match play final

Players for each trophy are listed in order of net scores (lowest to highest) in the qualifying round.

Round 1 matches are as follows:

Player 1 vs Player 8 (winner will then play the winner of "2 vs 7" in round 2)
Player 2 vs Player 7
Player 3 vs Player 6 (winner will then play the winner of "4 vs 5" in round 2)
Player 4 vs Player 5

Winners of Round 2 matches will play each other in the final round.

In case of a tie for winner or runner-up, extra holes must be played continuing to sudden death if necessary.

DuTEMPLE MEMORIAL TOURNAMENTS

9-HOLE AND 18-HOLE DIVISIONS

- Format:**
- Four Ball, Stroke play
 - Players choose a partner with a similar handicap and sign names on bulletin board entry sheet.
 - Each player plays own game, but records the best score on each hole for the partnership.
 - Total the score and deduct 1/2 of lower handicap. Low net wins.
 - Winners may defend their title the following year only and beyond that must change to new partners.
 - In case of a tie, another full round must be played, continuing to sudden death if necessary.

Winners and Runners-up in Both Divisions will receive prizes

CLUB CHAMPIONSHIP

Format for 18-hole Division:

Play goes on regardless of weather, except for thunder and lightning.

To be eligible to enter the Club Championship, members must have posted a minimum of five games in the current season. These games must be with the regular Tuesday morning Ladies' Club draw.

Players should not enter if, for any reason, they do not intend to continue for the three games. Members not entered in the Club Championship may play but will tee off after the players in this competition.

No qualifying round. The Club Championship Flights will be determined by dividing participants into three roughly equal groups based on handicap index and the Captains' discretion.

The three day Club championship should be held in August. The date to be determined by the Club Captain, with the suggestion that the three day Championship be played one week prior to the Men's Club Championship.

All three trophies should be played for. All three flights will be a total of three games, gross score, and will be played in the same week. Dates will be Monday, Wednesday, Friday or Tuesday, Thursday, Friday as determined by the Captain when compiling the Fixture List.

In the case of a tie after completion of the three 18 hole rounds, for winner or runner-up, play will continue until a winner is determined by sudden death

Following each round the competitors' scores in all flights will be posted on the notice board.

The player with the lowest aggregate of three net scores amongst all competitors receives a nationally-sponsored pin. If the low net winner is also the low gross winner she is entitled to the pin.

Entry fee for the Zone 5 Champions vs Champions Tournament Fees will be included as part of the prize package for the Gold Flight winner and the Low Net winner.

9-HOLE DIVISION CHAMPIONSHIP

Open to all interested 9-hole division members. Players who want to participate would sign up to play two rounds, Tuesday and Thursday, on the same dates as the 18-hole Championship. Players are divided into flights based on handicaps. Combined gross scores from both rounds will be used to determine the winner of each flight. Ties would be broken by extra holes, continuing to sudden death. Prizes will be awarded to winners and runners-up of each flight.

EMILY YOUNG AWARD

Two awards, one for 18-hole division and one for 9-hole division are given to the golfers with the lowest net average in Ladies' Day competitions played over the whole season. For each division, the winner is determined by calculating the total number of individual rounds played in the designated competitions and averaging it among the players taking part. This figure is used as the minimum number of rounds for a member to be eligible for the award. Individual averages are then determined with the lowest net in each division being declared the winner.

HANDICAP REDUCTION AWARD

Must be a member of the Ladies' Club and have an established handicap at the beginning of the specified period. Must have posted a minimum of 20 games in the current calendar year to be eligible for the award. Guidelines of the Provincial Ladies Golf Association are followed in computing the winner.

DOROTHY OLIVE FRANKLIN TOURNAMENT

This is a Provincial 18-hole tournament played at the Club level on a regular Ladies' Day. It was established to honour the memory of Dorothy Franklin, a highly regarded member from Point Grey in Vancouver who served many years on the British Columbia and Canadian Executive Boards. The tournament may be combined with any stroke play competition and is normally scheduled in the month of June.

Participation in the one-round stroke play competition is voluntary as players are required to pay a minimal entry fee, such funds being submitted to the Zone for the benefit of Junior Girls Golf Programs and to assist with Junior Teams' travel. Beginning in 2016 this fee is collected at the beginning of the season.

At the Club level, points will be awarded to the player and the runner-up with the lowest net scores. The winner's score is then submitted to the Zone in competition for a Zone award and ultimately is eligible to be a Provincial winner.

CAPTAIN VS. VICE CAPTAIN COMPETITION

Fun Team Competition, Match Play on handicap

Teams can be made up by having players draw from two different sets of buttons (one colour for the Captain and another for the Vice Captain), or by assigning numbers as names are drawn (odds and evens), or any other method at the discretion of the Captain.

No prizes are given out.

SCORING:

For 18-hole Division

The person winning the most holes in the first nine receives one point.

The person winning the most holes in the second nine receives one point.

The person taking the most pluses over the 18 holes wins one point.

If a tie, each person receives one half point.

Points are totaled for the team scores to determine the winning team.

For 9-hole Division

The person winning the most holes on holes 1 to 5 receives one point.

The person winning the most holes on holes 6 to 9 receives one point.

The person taking the most pluses over the 9 holes wins one point.

If a tie, each person receives one half point.

Points are totaled for the team scores to determine the winning team.

INTERCLUB MATCHES

Eight Ardmore ladies, of any handicap level, compete in two 18 hole match play competitions against 8 ladies from another club. One round is played at Ardmore and one round is played at the competitors' home course. Ardmore ladies are encouraged to wear the Ardmore team shirts.

The Captains or Committee from each Club decide on the dates of the matches and a sign up sheet is posted on the Ladies' notice board. Ideally, players should be available for both home and away matches. Players can sign up to play against one club or more than one club. Substitute players are encouraged to sign up in the event that a player is unable to compete.

When entries for Interclub play are oversubscribed, participants will be determined by using the best net scores from each player's most recent Tuesday game.

This is an 18-hole best ball competition, match play on handicap. Foursomes are made up of two players from each club. Ladies with similar handicaps compete against each other. Strokes are taken from the lowest handicap of the foursome. The club with the best net score for the hole is the winner of that hole.

The winning team of each hole is awarded one point for their club while a tie counts as one-half point for each team. Club points are totaled over the two matches to determine the overall winning club. There is no trophy for the winners, it's just for the fun of friendly competition.

Reciprocal green fees are offered by some of the clubs. If not, green fees are the responsibility of the players. Carts are an extra charge.

It is customary to treat the visitors to a drink after the Ardmore game.

CRIER'S TOURNAMENT

Following 18 holes of stroke play, competitor's change the score on each of their four worst holes to pars before adding scores. These holes can be four overall or two from each nine at the discretion of the Captain. When scores are totaled, deduct handicap and the player with the lowest net score is the winner. If playing a nine hole competition, change the scores on two holes only and deduct one half of the handicap.

NAME YOUR SCORE

9-hole or 18-hole Competition at the Captain's discretion.

Before commencing play each competitor tells the scorekeeper for their foursome the gross score they predict they will shoot. The winner is the player whose score is closest to their prediction.

FAIRWAYS AND GREENS

9-hole or 18-hole competition at the Captain's discretion.

Players receive one point each time that their tee shot comes to rest on the closely mown portion of the fairway, except on par threes. On the par threes there are no points for coming to rest on the fairway but the player receives two points if their tee shot comes to rest on the green.

The winner is the player receiving the highest number of points.

HALF AND HALF

18-hole competition

First nine holes, (holes 1 – 9) player uses total putts.

Second nine holes, (holes 10 – 18) player uses gross score.

To determine final score add total putts from first nine to gross score from second nine, then deduct one half of handicap. Lowest score wins.

9-hole competition

Holes 1 to 5 player uses total putts.

Holes 6 to 9 player uses gross score.

To determine final score add total putts from first five holes to gross score from remaining four holes, then deduct one quarter of handicap. Lowest score wins.

HIDDEN HOLE

18-hole stroke play

The Captain asks a non-player, usually someone from the Pro Shop, to put two numbers in an envelope, one for the first nine holes and one for the second nine holes.

Everyone plays their own game. After the game, the Captain or Vice-Captain opens the envelope. The players subtract the score of the hidden holes from their score and deduct their total handicap.

9 hole stroke play – players deduct only the score for one hidden hole.

THROW OUT TWO

Following 18 holes of stroke play, competitors throw out the scores on their two worst holes before adding the scores. These holes can be two overall or one from each nine at the discretion of the Captain. When scores are totaled, deduct the handicap and the player with the lowest net score is the winner.

A nine-hole competition is played as "Throw Out One" with a deduction of one half the handicap.

YELLOW BALL

Teams of four players. Each team is given a yellow ball as the Team Ball.

Before commencing play, teams will decide by lot, such as tossing tees, the order in which they will play for the team (#1, 2, 3 or 4), keeping this order throughout. If playing in a threesome, the order of play should be changed for the second nine.

Players each play their own game but, in the order decided upon, will take turns using the yellow ball instead of their own ball on that particular hole and their score on that hole will be the Team score. (On each hole it will be someone's turn to use the yellow ball.) If the yellow ball is lost, another clearly marked ball should be substituted. Teams losing the yellow ball will have two penalty strokes added to their team score at the end of play.

To determine the team handicap, total individual handicaps and average. Since the handicaps are averaged this game also can be played with threesomes or even twosomes. If only playing nine holes use one-half of the team handicap.

Points will be awarded to the team with the lowest net score plus individual low gross and low net.

SCRAMBLE

Teams of four.

Each player drives. Players decide which of the drives they wish to use and a marker is placed on that spot. The other team members then pick up their balls and hit from the marked spot. A player cannot hit two consecutive shots until they reach the green. All four players may putt. (Similar to a four-ball-onesome.)

For 18-hole play each person's drive must be used four times. Two holes are optional at any time and any of the players' drives may be used for this optional hole.

Total the four handicaps and divide by four for net score.

For 9-hole play each person's drive must be used two times. One hole is optional at any time and any of the players' drives may be used for this optional hole.

Total the four handicaps and divide by eight for the net score.

Threesomes:

For 18-hole play - When there are three players in a group, each member's drive will be used six times and each member will hit the ball every stroke. Handicaps will be totaled and divided by three.

For 9-hole play - When there are three players in a group, each member's drive will be used three times and each member will hit the ball every stroke. Handicaps will be totaled and divided by six.

FOUR-BALL BEST-BALL

Stroke play, team competition.

Participants are divided into two handicap divisions using two from each division to make up the foursomes. Players each play their own game applying individual full handicaps.**

The low net score on each hole is used as the team score. Team with the lowest net is the winner.

**To figure out the player's par (how many strokes they receive on each hole), subtract 18 from their handicap. This gives the number of holes on which they receive 2 strokes. On the balance of the holes they receive one stroke.